

**PATENT APPLICATION FEE DETERMINATION RECORD**

Effective October 1, 1992

Application or Docket Number

08/215007

**CLAIMS AS FILED - PART I**

(Column 1)

(Column 2)

**SMALL ENTITY**

**OTHER THAN  
SMALL ENTITY**

FOR	NUMBER FILED	NUMBER EXTRA
BASIC FEE		
TOTAL CLAIMS	15 minus 20 =	
INDEPENDENT CLAIMS	12 minus 3 = *	
MULTIPLE DEPENDENT CLAIM PRESENT		

RATE	FEES
	\$355.00
x\$11=	
x 37=	
+115=	
TOTAL	

RATE	FEES
	\$710.00
x\$22=	
x 74=	
+230=	
OR TOTAL 710	

\* If the difference in column 1 is less than zero, enter "0" in column 2

**CLAIMS AS AMENDED - PART II**

(Column 1)

(Column 2)

(Column 3)

**SMALL ENTITY**

**OTHER THAN  
SMALL ENTITY**

<b>AMENDMENT A</b>	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
	Total	*	Minus	**
Independent *				
Minus *** =				
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM				

RATE	ADDI- TIONAL FEE
x\$11=	
x 37=	
+ 115=	
TOTAL	

RATE	ADDI- TIONAL FEE
x\$22=	
x 74=	
+230=	
OR TOTAL ADDIT. FEE	

<b>AMENDMENT B</b>	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
	Total	*	Minus	**
Independent *				
Minus *** =				
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM				

ADDITIONAL FEE	
x\$11=	
x 37=	
+ 115=	
TOTAL	

RATE	ADDI- TIONAL FEE
x\$22=	
x 74=	
+ 230=	
OR TOTAL ADDIT. FEE	

<b>AMENDMENT C</b>	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
	Total	*	Minus	**
Independent *				
Minus *** =				
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM				

ADDITIONAL FEE	
x\$11=	
x 37=	
+ 115=	
TOTAL	

RATE	ADDI- TIONAL FEE
x\$22=	
x 74=	
+ 230=	
OR TOTAL ADDIT. FEE	

\* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

\*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20". ADDIT. FEE

\*\*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3".

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.